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PLAYSECURE.ONLINE

15TH TO 18TH JUNE 2022

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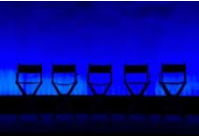


<https://www.eventbrite.co.uk/e/play-secure-2022-tickets-310427375637>

Main Conference Day

Wednesday 15th June 2022

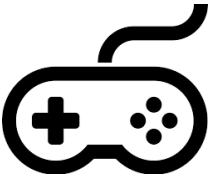




09:00 	<p>Panel</p> <p>Exploring the Evolution of the CISO and CIO of the Future In The Context of Gamification</p> <p>Moderated by: James Bore</p> <p>Alan Jenkins Matthias Muhlert, Security Bear, Haribo Beverly Allen, Head of Information Security Assurance, Quilter Amos Njogu, Chief Information Security Officer, Harambee Sacco Financial Services Ian Thornton-Trump, CEO, Octopi Managed Services</p>
09:30	<p>Morning Networking and Instruction on Gather</p>
10:00 	<p>Boundaryless Ways of Working: How Can Gamefication and Playing in Security Lead the Way in Tomorrow's Remote First Business Environment</p> <p>Sameh Hablas, CEO, AI Danah Information Systems Love-Tresor Nkanga, Senior Technology Manager, EY</p>
10:40	<p>The How-to's of Security Culture Behaviour Change</p> <p>Jemma Davis, Founder, Culture Gem</p> 
11:10	<p>Panel</p> <p>Gamefication and Risk Management</p> <p>Mary Mbugua, Group Head of Risk, Jubilee Insurance</p> 


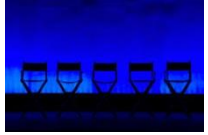
<p>11:40</p>	<p style="text-align: center;">Reserved for Innovation Showcase</p>
<p>12:10</p> 	<p style="text-align: center;">Panel</p> <p style="text-align: center;">How can Play Within Security Improve Retention of Staff and Quality of your overall Managed SOC?</p> <p style="text-align: center;">Moderated by Adrian Taylor, Director of Cyber Transformation & Strategy Hacking, Bluecap Solutions</p>
<p>12:40</p>	<p style="text-align: center;">Lunch Break</p>
<p>14:10</p> 	<p style="text-align: center;">Panel</p> <p style="text-align: center;">Developing the Super Hero Analogy: Uncovering the Super Architect</p> <p style="text-align: center;">Nick Drage, Director, PlaySecure Marius Poskus, Cloud Security Architect, Domino's Pizza UK & Ireland Adrian Taylor, Director of Cyber Transformation & Strategy Hacking, Bluecap Solutions</p>
<p>14:40</p>	<p style="text-align: center;">Martyn Ruks, Director, Chronyko</p> <p>"Immersive learning is a "level up" for learning and development. Using combinations of storytelling, puzzles, theatrics, technology and game mechanics, it stimulates engagement with learners and delivers on complex learning outcomes.</p> <p style="text-align: center;">In this session you will be taken on a rollercoaster journey through the history of immersive learning. Along the way you'll learn about the research that validates the immersive learning methodology and the components used to build real-world experiences. We'll also look at a case study of immersive learning being used to teach cybersecurity skills, the industry leading "HackFu".</p>
<p>15:10</p> 	<p style="text-align: center;">Panel</p> <p style="text-align: center;">CISO as Chief Immersive Training Leader?</p> <p style="text-align: center;">Ian Thornton-Trump, CEO, Octopi Managed Services Beverly Allen, Head of Information Security Assurance, Quilter Patric Versteeg, CISO, Viterra Eric Milcic, IT Security Architect, Toronto Hydro Ben Dewar-Powell, CISO, TIDE</p>



<p>15:50</p>	<p style="text-align: center;">Networking Break</p>
<p>17:20 UK 9:20am PST</p> 	<p style="text-align: center;">Panel</p> <p style="text-align: center;">True Convergence? Learning and Development and Security Professionals</p>
<p>17:50 UK 9:50am PST</p>	<p style="text-align: center;">Talk</p> <p style="text-align: center;">Understanding the Evolution of the In-House LMS</p>
<p>18:20 UK 10:20am PST</p> 	<p style="text-align: center;">Panel</p> <p style="text-align: center;">Engineering Tomorrow's Gaming Platforms</p> <p style="text-align: center;">Adrian Taylor, Director of Cyber Transformation & Strategy Hacking, Bluecap Solutions</p>
<p>18:50 UK 10:50am PST</p> 	<p style="text-align: center;">Panel</p> <p style="text-align: center;">Review of Day 1</p>
<p>20:00 UK 12:00pm PST</p>	<p style="text-align: center;">Chairperson's Closing Comments</p>

PlaySecure Day 2

Thursday 16th June 2022



<p>09:00</p> 	<p style="text-align: center;">Game</p> <p style="text-align: center;">Minimator – a Serious Game About Zero-Days</p> <p style="text-align: center;">Hans Sharma</p>
<p>10:00</p> 	<p style="text-align: center;">Panel</p> <p style="text-align: center;">Gamefication and the Skills of the Architect of Tomorrow</p> <p style="text-align: center;">Sameh Hablas, CEO, AI Danah Information Systems Chigozirim Ogbogu, Chief Enterprise Architect, Plexada System Integrators Carlos Chincanda, IP Engineer & Security, Angola Cables Martyn Ruks, Director, Chronyko</p>
<p>10:40</p>	<p style="text-align: center;">Hacking Play-To-Earn: RUN RONIN RUN</p> <p style="text-align: center;">Facundo Lisotto, Sr Security Researcher – Red Team, Banco Galicia</p> 
<p>11:10</p> 	<p style="text-align: center;">Workshop TBA</p>
<p>12:10</p> 	<p style="text-align: center;">Panel</p> <p style="text-align: center;">Uncovering the Engineer of the Future through Immersive Learning</p> <p style="text-align: center;">Assam Victor-Ifeanyi, Security Engineer, CyberSOC Africa Aliyu-Haruna Saibu, Network Engineer Ahmed Attalla, Cyber Security Analyst, Malcrove</p>
<p>12:40</p>	<p style="text-align: center;">Collaborative Gameified Purple Teaming</p>

<p>14:10</p> 	<p style="text-align: center;">Workshop</p> <p style="text-align: center;">chronyko </p> <p style="text-align: center;">Immersive Learning</p> <p style="text-align: center;">"Immersive learning is a “level up” for learning and development. Using combinations of storytelling, puzzles, theatrics, technology and game mechanics, it stimulates engagement with learners and delivers on complex learning outcomes.</p> <p style="text-align: center;">In this session we'll build on what was presented last year and take you on another rollercoaster journey through the world of immersive learning. This time we'll focus on a number of case studies from organisations who are now embracing this approach to enhance everything from their technical training to their security awareness programmes. This will include a showcase of the first HackFu Austria, the world's first immersive cybersecurity event hosted in a nuclear powerstation!</p>
<p>14:40 UK</p> <p>6:40am PST</p>	<p style="text-align: center;">Networking Break</p>
<p>15:10 UK</p> <p>7:10am PST</p> 	<p style="text-align: center;">Workshop</p> <p style="text-align: center;">Theory versus Practice In Gamefication</p> <p style="text-align: center;">Daniel Shore, Co-Founder, LetsWeCan.com</p> 
<p>17:40 UK</p> <p>9:40am PST</p> 	<p style="text-align: center;">Panel Discussion</p> <p style="text-align: center;">Promoting Immersive Learning Through Making it a More Compelling Business Package for your End Customers: Developing the Secure MSP of the Future</p>
<p>18:30 UK</p> <p>10:30am PST</p>	<p style="text-align: center;">Networking Break</p>
<p>19:00 UK</p>	<p style="text-align: center;">Talk</p>

<p>11:00am PST</p>	<p style="text-align: center;">Understanding the learning in the game</p> <p style="text-align: center;">Peadar Callaghan, Gamification Lecturer, Tallinn University</p> <div style="text-align: center;">  </div>
<p>19:30 UK</p> <p>11:30am PST</p> 	<p style="text-align: center;">Panel Discussion</p> <p style="text-align: center;">Review of Day 2</p> <p style="text-align: center;">Ace Hedger</p> <p style="text-align: center;">Chloe Messdaghi</p> <p style="text-align: center;">Phelim Rowe</p>
<p>20:00 UK</p> <p>12:00am PST</p>	<p style="text-align: center;">Close of Day 2</p>

PlaySecure Day 3

Friday 17th June 2022

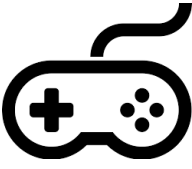

<p>10:10</p> 	
<p>13:00</p> 	<p style="text-align: center;">Can Gamefication Become the Glue for True Convergence Between Physical and Logical Security?</p> <p style="text-align: center;">Moderated by: Phelim Rowe</p>
<p>13:30</p>	<p style="text-align: center;">Talk</p>
<p>14:00</p>	<p style="text-align: center;">Talk</p> <p style="text-align: center;">From Practice to Theory in Immersive Learning</p> <p>There is a wealth of evidence to show that "Immersive Learning" delivers positive outcomes for both learners and the organisations they work for. But does any of this map to the wealth of theories and scientific studies of learning that have been conducted over the years. In this talk</p>

	<p>we'll look at some established learning concepts and examine at how they are manifested in the immersive learning approach</p> <p>Martyn Ruks, Director, Chronyko</p> 
<p>14:30</p> 	<p>Workshop</p> <p>To Invest or Defend</p> <p>Ben Goldsworthy</p>
<p>15:30</p>	<p>Talk</p> <p>Understanding why Capture The Flag (CTF) Is the Ultimate Security Training Measure for All Staff in Your Organisation</p> <p>Ahmed Attalla, Cyber Security Analyst, Malcrove</p>
<p>16:00</p>	<p>Networking Break</p>
<p>16:30 UK</p> <p>8:30am PST</p> 	<p>Panel</p> <p>Understanding how to More Effectively Involve Academia to Facilitate Immersive Learning</p> <p>Lokesh Ramamoorthi, Lecturer, University of Miami College of Engineering Ed Vasko, Director Institute for Pervasive Cyber Security, Boise State University Pawel Pivosz, Lead Systems Engineer, EPAM Systems</p>
<p>17:00 UK</p> <p>9:00am PST</p>	<p>Talk</p> <p>Keep Finding Bugs and Nobody Explodes</p> <p>Nicolas Boeckh</p> 

<p>17:30 UK 9:30am PST</p>	<p style="text-align: center;">Talk</p> <p style="text-align: center;">hacking Play-To-Earn: RUN RONIN RUN</p>
<p>17:30 UK 9:30am PST</p>	<p style="text-align: center;">Hacking the Amygdala: Gamifying Human Factor Security</p>
<p>18:00 UK 10:00am PST</p> 	<p style="text-align: center;">Game</p> <p style="text-align: center;">Chance all' - a simple 3D6 dice stopping game to explore probability and risk vs reward</p> <p style="text-align: center;">Ian Robinson, Director, Greylag – a.anser4u</p> 
	<p style="text-align: center;">Chairperson's Closing Comments</p>

PlaySecure Day 4

Saturday 18th June 2022

<p>Open All Day</p> 	<div style="text-align: center;">  <p>The Virtual Cybersecurity Office</p> <p>Ever wondered what happens in a cybersecurity company? Well now you can discover it for yourself in this retro text-based adventure. Explore the company's office, interact with fellow participants and attempt to complete all the puzzles. But be warned, you may also discover a few terrifying monsters lurking in the basement! This is a self-directed experience that you can complete at any time, simply register an account and then feel free to log into the world at any time. More information about how to gain access will be provided at the conference.</p> </div>
<p>10:00</p>	<p style="text-align: center;">Games are also for Kids</p>

David McKenzie, Cyber Security Operations Director, National Grid & Director, Cyber Increment



11:00



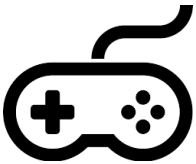
Brunch With PlaySecure

Open Discussion On Games (And Food) that Have Changed the World of Security



Game

12:30



Data Heist - First Game Develop to Educate on Cyber Hygiene (suitable even for kids)

Mark Barnabas, Director, Hotspot Explorer



15:50 UK

7:50am PST



Saturday Social

16:50 UK

8:50am PST

Chairperson's Closing Comments

Register Your Place Now:

<https://www.eventbrite.co.uk/e/play-secure-conference-tickets-138040776679?aff=ebdssbonlinesearch>